



Curriculum

Module 1 – Teaching and Learning Sequence The Brink Expedition and the Earth Charter Suitable for Upper Primary Core Learning Outcomes Levels 3 and 4 Developed by: Cath Grealy and Louise Erbacher

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### **POSSIBLE TEACHING AND LEARNING SEQUENCE**

The teaching and learning sequence is based on an inquiry-based, integrated model, known as *Integrating Socially,* proposed by Julie Hamston and Kath Murdoch. The framework follows a broad sequence, however, each stage is a 'planning menu' from which you may make choices that allow you to respond to students' interests and needs. Many of the suggested activities are borrowed from *Classroom Connections* by Kath Murdoch. For further details and other possibilities, refer to that book. (They are referenced by "CC" and the page number.)

#### Tuning in

- 1. Topic wheels about expeditions and Charters (CC p 36)
- 2. Word associations and definitions: Brink, expedition, charter, sustainability, ecological, etc (CC P41)
- 3. Set up purpose for unit and discuss Significant Tasks.

### Finding out

- 4. Guest speaker from B rink Expedition or Earth Charter (See page 13 for Contact details)
- 5. CD ROMs (See Resource List)
- 6. Internet sites (See Resource List)
- 7. Experiments with elemental power (See Resource List)
- 8. Videos (See Resource List)
- 9. Interview community members regarding opinions on ecological sustainability. Collate and present. (CC p54)
- 10. Letter writing and emailing members of expedition
- 11. Gather information about hotspots from newspaper and magazines (See Examples in Resource list)
- 12. Structured observations of social justice issues/environmental issues around school. (eg how much recycling is or isn't happening) (CC p63)
- 13. Note taking on Earth Charter (graphic organisers and Directed Reading and thinking activities)
- 14. Mapping of expedition route

### Sorting out

- 15. Play "Dilemma" for each of the issues at the hotspots. For each of the Hotspots, create roles for the stakeholders around the central issue. For example, for the overfishing issue, the roles could be: fishing employees who need employment to support families; business people; government representatives or conservationists. Students present their positions (in role) to another impartial student who must decide what their personal stance on the issue is after listening to all the arguments. Based on the "Conscience game" (CCp68)
- 16. Role plays about issues in hotspots
- 17. Hold a "Talk show" in role as Expedition members or Earth Charter authors
- 18. Design a Brochure of expedition for target audience
- 19. Display Art work of expedition in progress

### **POSSIBLE TEACHING AND LEARNING SEQUENCE (continued)**

- 20. Classify hotspots according to criteria developed by students/teacher
- 21. Classify or rate Earth Charter tenets according to values and give justifications.
- 22. Calculate your personal ecological footprint (See Resource List)
- 23. Construct Graphs of ecological footprints from various countries/ hotspots
- 24. Make a Timeline of expedition (See Resource List)
- 25. Design Banners for expedition/Earth Charter
- 26. Develop Data charts on Earth Charter/expedition (CCp82)
- 27. "Told us...made us wonder" (CC p84) (Could lead to 28)

#### **Going further**

28. Individual projects (CC p90) Negotiate areas for individual inquiry and presentation with individual or groups of students

#### **Making conclusions**

- 29. Make a personal or group concept map of expedition/Earth charter
- 30. Consider implications of Earth charter by using Effects Wheel strategy (CC p108)
- 31. Develop students values and attitudes towards Earth charter ("Laying it on the Line" and "putting you in the picture" strategies- CC p111 & 116)

### **Taking action**

- 32. Develop an Advertising campaign for the Brink Expedition
- 33. Compose a media release suitable for TV or radio news reports, or internet WebPages
- 34. Compose a Letter to local papers, local member, etc
- 35. Design Posters, leaflets/brochures, comic strip, billboards, incidental advertising eg cereal boxes, milk cartons etc to raise public awareness of the Brink Expedition/Earth Charter.

#### Sharing and reflection

- 36. Complete Reflection journals
- 37. Conduct Peer assessment of
  - effectiveness of Media releases on Brink Expedition
  - personal response to Earth Charter

## **TASK ONE – MEDIA RELEASE FOR BRINK EXPEDITION**

Students research the Brink Expedition in order to create a media release as an awareness raising campaign that highlights route to be taken, difficulties encountered (as a result of geography, climate, etc) and the "hotspots" to be explored. Students select the form of media and the public forum they consider most appropriate, considering a target audience. (Work may be individual or collaborative, depending upon circumstances.)

SOSE	SCIENCE	The ARTS	TECHOLOGY
PS3.4	EC3.2	ME3.1	13.2
Students use and make maps to	Students identify forms of energy	Students combine and manipulate media	Students select and use
identify coastal and land features,	(including electrical and sound	languages and technologies to construct	techniques to generate, modify
countries and continents, and climate	energy) and describe the effects and	intended meanings.	and present information for
zones.	characteristics of those different	ME3.2	different purposes.
PS4.4	forms.	Students present media texts to a	
Students use latitude, longitude,	EC3.3	specified audience using presentation	
compass and scale references and	Students identify different ways of	techniques associated with particular	
thematic maps to make inferences	obtaining energy	media forms.	
about global patterns.	C4.3	ME3.3	
	Students present alternative ways of	Students examine and compare the	
	obtaining and using energy (including	particular languages used to construct	
	energy from the sun and from fossil	various representations across media	
	fuels) for particular purposes.	forms and genres for specific purposes.	
	DSS3.5	ME4.1	
	Students prepare presentations to	Students apply media languages and	
	inform others about some ethical	technologies through genre conventions to	
	implications of certain applications of	construct media texts.	
	science.	ME4.2	
		Students select media forms and apply	
		technologies to construct and present	
		media texts to target an audience.	
		ME4.3	
		Students analyse the media languages	
		and technologies used by them and others	
		to construct representations using generic	
		conventions.	

## **POSSIBLE OUTCOMES TO BE DEMONSTRATED**

# TASK ONE – MEDIA RELEASE - ELEMENTS

The elements of each task suggest the core content and could be the basis for designing implementing and assessing the teaching and learning program in preparation for the task.

RESEARCI	H THE BRI	NK EXPEDITION		
Outcome		Students know	Students can	
PS3.4		- maps: atlas and wall maps	<ul> <li>verbally describe places on map</li> </ul>	
Communicating with		- coastal and land features	<ul> <li>interpret standard symbols</li> </ul>	
spatial patte	erns	- continents and countries	- create simple maps	
PS 4.4		- thematic maps: eg climate	- use map to infer how conditions might influence the	
Communica spatial patte	-	- longitude, latitude, compass and scale references	expedition	
EC 3.2		- forms of elemental energy	<ul> <li>identify energy used on Expedition</li> <li>describe effects and characteristics of elemental forms of energy.</li> </ul>	
EC 3.3		- ways of obtaining energy	<ul> <li>identify ways energy is obtained on the Expedition</li> </ul>	
		<ul> <li>alternative ways of obtaining and using energy</li> </ul>	<ul> <li>present the alternative uses and ways of obtaining energy on the Expedition.</li> </ul>	
CREATE A	MEDIA RE	ELEASE		
Outcome	Students	s know	Students can	
3.2	- different forms of information eg videos, books, radio, TV advertising		<ul> <li>collect, manage and organise information for presentation</li> </ul>	
ME 3.1	- media languages and technologies eg captions, fonts, camera angles		- combine and manipulate by selecting, deleting, cutting, pasting, etc	
ME 4.1	<ul> <li>media languages and technologies eg genre conventions, transitions, spoken dialogue</li> </ul>		- combine and manipulate by editing, scripting, publishing	
PRESENT	IN A PUBL	ICFORUM		
Outcome	Students know		Students can	
DSS 3.5	- ethical implications of the Brink Expedition		- prepare presentations about the Brink Expedition	
ME 3.2			- use presentation techniques eg print and online	
	- specified audience eg children, adults, sporting groups		forms or broadcast forms	
ME4.2		target audience with	- ways to apply technology processes eg desktop	
	- media forms eg online: screen savers, web page		publishing	

## TASK TWO: EARTH CHARTER

Students define issues and underlying values of the Earth Charter. They present a Personal Response to the Earth Charter for their peers in a mode and medium of their own choice.

# POSSIBLE OUTCOMES TO BE DEMONSTRATED

SOSE	The ARTS	TECHNOLOGY	HPE
PS3.5 Students describe the values underlying personal and other people's actions regarding familiar	ME3.1 Students combine and manipulate media languages and technologies to construct	I3.2 Students select and use techniques to generate, modify and present information for different purposes.	PH3.1 Students describe the impact of their own and others' behaviours on health, and
places. SRP3.1 Students make inferences about interactions between people and natural cycles, including the water	intended meanings. ME3.2 Students present media texts to a specified audience using presentation techniques	I4.2 Students apply techniques to transform and transmit information for different audiences.	propose personal and group actions which promote the dimensions of health PH4.1
cycle. PSD3.8 Students articulate a code of environmental conduct for personal use of resources.	associated with particular media forms. ME4.1 Students apply media languages and technologies through genre		Students recommend actions they can take to promote their health in response to social, biological or environmental factors.
PS4.5 Students explain whether personal, family and school decisions about resource use and	conventions to construct media texts. ME4.2 Students select media forms and		
management balance local and global considerations. SRP4.5 Students classify values that	apply technologies to construct and present media texts to target an audience.		
underpin campaigns and organisations associated with human and environmental rights.			

# TASK TWO – EARTH CHARTER – ELEMENTS

The elements of each task suggest the core content and could be the basis for designing implementing and assessing the teaching and learning program in preparation for the task.

DEFINE ISSUES IN THE EARTH CHARTER				
Outcome	Students know	Students can		
PS 3.5 Reflecting on significance of place	<ul> <li>familiar places eg their environment</li> <li>values eg ecological, economic, spiritual, cultural, recreational</li> <li>others' actions eg using protecting, conserving abusing neglecting</li> </ul>	- identify values that conflict/correspond with their own		
SRP 3.1 Investigating interactions between ecological and other systems	<ul> <li>natural cycles eg water cycle, food chains</li> <li>Interactions between people and natural cycles eg introduction/removal of plants and animals, introduction/ removal of environmental elements, modifying the environment</li> </ul>	<ul> <li>logically explain how humans affect the natural cycle</li> <li>predict consequences of changes</li> </ul>		
SRP 4.5 Reflecting on access to power	<ul> <li>campaigns eg Earth Charter</li> <li>symbols of campaigns</li> <li>organizations which maintain environmental rights</li> </ul>	<ul> <li>classify values according to broad values eg social justice, sustainability</li> </ul>		
PH 3.1	- actions of the Brink Expedition that promote health	- describe the negative or positive impact of the Brink Expedition		

(Task two Elements continued on next page)

# TASK TWO – EARTH CHARTER – ELEMENTS (continued)

Outcome	Students know	Students can
PS 3.5 Reflecting on significance of place	<ul> <li>familiar places eg their environment</li> <li>values eg ecological, economic, spiritual, cultural, recreational</li> <li>others' actions eg using protecting, conserving abusing neglecting</li> </ul>	- identify values that conflict/correspond with their own
PS 4.5 Reflecting on significance of place	<ul> <li>personal and group decisions eg ecological decisions</li> <li>local and global considerations eg local resource use vs ecological degradation</li> </ul>	<ul> <li>use recording devices to explain whether decisions balance considerations eg PMI chart, concept web</li> </ul>
PSD 3.8	- codes of environmental conduct	- present in chosen media form
1 3.2	- different forms of information eg videos, books, radio, TV advertising	- collect, manage and organise information for presentation
14.2	- most appropriate techniques for transforming information eg survey audience, choosing effects	- generate and communicate personal response to Earth Charter
ME 3.1	<ul> <li>media languages and technologies eg captions, fonts, camera angles</li> </ul>	<ul> <li>combine and manipulate by selecting, deleting, cutting, pasting, etc</li> </ul>
ME 3.2	<ul> <li>media forms eg stickers, logos, newspapers, etc</li> <li>specified audience eg children, adults, sporting groups</li> </ul>	- use presentation techniques eg print and online forms or broadcast forms
ME4.1	<ul> <li>media languages and technologies eg genre conventions, transitions, spoken dialogue</li> </ul>	- combine and manipulate by editing, scripting, publishing
ME 4.2	<ul> <li>how to target audience with</li> <li>media forms eg online: screen savers, web page</li> </ul>	<ul> <li>ways to apply technology processes eg desktop publishing</li> </ul>
PH 3.1	- the behaviours proposes by that the Earth Charter that promotes health	- describe the negative or positive impact of the Earth charter on their health
PH 4.1	- social, biological and environmental factors proposed by the Earth Charter and how they affect health	- recommend actions they can take to promote their health in response to the Earth Charter

### TASK THREE – PEER ASSESSMENT OF BRINK MEDIA RELEASE AND PERSONAL RESPONSE TO THE EARTH CHARTER

Students use criteria to judge the effectiveness of their peers' media campaign. Students use criteria to respond to the effectiveness of their peers' personal response.

## OUTCOMES TO BE DEMONSTRATED

The ARTS	
ME3.3 Students examine and compare the particular languages used to construct various representations across media forms and genres for specific purposes. ME4.3 Students analyse the media languages and technologies used by them and others to construct representations using generic conventions.	

### TASK THREE – PEER ASSESSMENT OF BRINK MEDIA RELEASE AND PERSONAL RESPONSE TO THE EARTH CHARTER – ELEMENTS

The elements of each task suggest the core content and could be the basis for designing implementing and assessing the teaching and learning program in preparation for the task.

PEER ASSESSMENT OF BRINK MEDIA RELEASE			PEER ASSESSMENT OF PERSONAL RESPONSE TO EARTH CHARTER		
Outcome	Students know	Students can	Outcome	Students know	Students can
ME 3.3	<ul> <li>ways of examining representations eg comparisons of representations</li> <li>generic codes eg symbolic, camera angles etc</li> <li>generic conventions eg non verbals</li> </ul>	<ul> <li>examine the representations using camera shots</li> <li>discuss the values represented eg power, relationships</li> </ul>	ME 3.3	<ul> <li>ways of examining representations eg comparisons of representations</li> <li>generic codes eg symbolic, camera angles etc</li> <li>generic conventions eg non verbals</li> </ul>	<ul> <li>examine the representations using camera shots</li> <li>discuss the values represented eg power, relationships</li> </ul>
ME 4.3	<ul> <li>which representations to explore eg culture, issues, environments</li> <li>which generic conventions create specific meaning for an audience eg characters, lighting, editing etc</li> </ul>	<ul> <li>analyse the use of generic conventions and representations eg use of music, characters, etc</li> </ul>	ME 4.3	<ul> <li>which representations to explore eg culture, issues, environments</li> <li>which generic conventions create specific meaning for an audience eg characters, lighting, editing etc</li> </ul>	<ul> <li>analyse the use of generic conventions and representations eg use of music, characters, etc</li> </ul>